

# Robotics

## Exercise 9

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### 1 Particle Filtering the location of a car

Start from the code in `RoboticsCourse/05-car`.

The `CarSimulator` simulates a car exactly as described on slide 04:48 (using Euler integration with step size 1sec). At each time step a control signal  $u = (v, \phi)$  moves the car a bit and Gaussian noise with standard deviation  $\sigma_{\text{dynamics}} = .03$  is added to  $x$ ,  $y$  and  $\theta$ . Then, in each step, the car measures the relative positions of  $m$  landmark points, resulting in an observation  $y_t \in \mathbb{R}^{m \times 2}$ ; these observations are Gaussian-noisy with standard deviation  $\sigma_{\text{observation}} = .5$ . In the current implementation the control signal  $u_t = (.1, .2)$  is fixed (roughly driving circles).

a) Odometry (dead reckoning): First write a particle filter (with  $N = 100$  particles) that ignores the observations. For this you need to use the cars system dynamics (described on 04:48) to propagate each particle, and add some noise  $\sigma_{\text{dynamics}}$  to each particle (step 3 on slide 07:22). Draw the particles (their  $x, y$  component) into the display. Expected is that the particle cloud becomes larger and larger.

b) Next implement the likelihood weights  $w_i \propto P(y_t | x_t^i) = \mathcal{N}(y_t | y(x_t^i), \sigma) \propto e^{-\frac{1}{2}(y_t - y(x_t^i))^2 / \sigma^2}$  where  $y(x_t^i)$  is the (ideal) observation the car would have if it were in the particle position  $x_t^i$ . Since  $\sum_i w_i = 1$ , normalize the weights after this computation.

c) Test the full particle filter including the likelihood weights (step 4) and resampling (step 2). Test using a larger ( $10\sigma_{\text{observation}}$ ) and smaller ( $\sigma_{\text{observation}}/10$ ) variance in the computation of the likelihood.

### 2 Kalman filter

We consider the same car example as above, but track the car using a Kalman filter.

a) To apply a Kalman filter (slide 07:27) we need Gaussian models for  $P(x_t | x_{t-1}, u_{t-1})$  as well as  $P(y_t | x_t)$ . We assume that the dynamics model is given as a local Gaussian of the form

$$P(x_{t+1} | x_t, u_t) = \mathcal{N}(x_{t+1} | x_t + B(x_t)u_t, \sigma_{\text{dynamics}})$$

where the matrix  $B(x_t) = \frac{\partial x_{t+1}(x_t, u_t)}{\partial u_t}$  gives the local linearization of the deterministic discrete time car dynamics

$$x_{t+1}(x, u) = x + \tau \begin{pmatrix} u_1 \cos x_3 \\ u_1 \sin x_3 \\ (u_1/L) \tan u_2 \end{pmatrix}$$

What is  $B(x_t)$  for the car dynamics?

b) Concerning the observation likelihood  $P(y_t | x_t)$  we assume

$$P(y_t | x_t, \theta_{1:N}) = \mathcal{N}(y_t | C(x_t)x_t + c(x_t), \sigma_{\text{observation}})$$

What is the matrix  $C(x_t)$  (the Jacobian of the landmark positions w.r.t. the car state) in our example?

c) Start with the code in `RoboticsCourse/06-kalmanSLAM`.

Write a Kalman filter to track the car. You can use the routine `getObservationJacobianAtState` to access  $C(x_t) = \frac{\partial y}{\partial x}$ . Note that  $c(x_t) = \hat{y}_t - C(x_t)x_t$ , where  $\hat{y}_t$  is the mean observation in state  $x_t$  (there is another routine for this).